

Traffic and Transport Guide

February 06 Update Latest Details • Latest Times • Latest Maps





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How to use this Guide

The Traffic and Transport Guide contains important information on traffic arrangements for Melbourne 2006 Commonwealth Games precincts and venues. Thousands of copies of the first Traffic and Transport Guide (incorporated into the Business Ready Kit) have been distributed since its release in November 2005. In the list of contents for this Update, the locations where updated information is available have been indicated. However, you are encouraged to look at all the information relevant to your situation to ensure you are familiar with the arrangements that will be in place.

Of particular interest is the information about the operation of Exclusive Games Lanes.

Businesses are encouraged to:

- Review Games traffic and transport arrangements in this section
- Identify Games areas located near your business
- Know when venues are operating
- Know the traffic arrangements that will be in place and plan accordingly
- Try to reduce non-essential travel
- Minimise travel during the morning and afternoon peaks

The Traffic and Transport Guide contains both text and maps. The text provides all the Traffic and Transport information currently available. The maps are not to scale and should be used as companion documents to the text and for location reference. All information is correct at time of printing.



Addressing traffic and transport needs

As with every host city, delivering effective traffic and transport plans in Melbourne during the 2006 Commonwealth Games will be one of the biggest challenges. The information in this section will help businesses understand the arrangements required to deliver a successful Commonwealth Games and to help you minimise disruptions to your business during Games time.

The traffic and transport plans developed for Games time take into consideration a range of issues. These include:

- the safe transportation of athletes and officials
- spectator transport
- Games vehicles access
- venue deliveries
- access for spectator buses, charter coaches, sponsor coaches, taxis and hire cars
- motorbike and bicycle access
- pedestrian access
- access for people with disabilities
- expected crowd numbers
- competition schedules
- other Games activities such as the Festival Melbourne 2006 programs

All of these issues must be considered in the context of existing road users and the potential for impact on businesses and local communities. Traffic arrangements have been designed to facilitate efficient travel to and from each venue, and each venue has a specific set of circumstances to consider.

In preparing traffic and transport plans, the Office of Commonwealth Games Coordination (OCGC) has worked closely with Melbourne 2006, the Department of Infrastructure, local councils, VicRoads, Victoria Police and other authorities.

While the Commonwealth Games will be Victoria's biggest event and will deliver long term benefits, it is recognised that as a host city, there will be disruption to normal traffic and transport conditions.

The Victorian Government is working closely with key stakeholders to ensure that disruption is minimised and that Victoria hosts a successful Commonwealth Games.

Some of the initiatives are:

- there will be no parking at major Games venues
- public transport on Melbourne's trains, trams and buses (Metcard services only) will be free for Games ticket holders on the day of the event
- 28,000 additional public transport services will operate during the Games
- NightRider Bus services will operate every night of the Games
- Victorian School holidays will coincide with the Games
- information will be provided directly to local residents and businesses and will be available through local newspapers
- temporary signs and VMS signs will be installed to help communicate traffic arrangements
- diversion routes for key events will be developed
- the Victorian Government is working with the business community and key industry groups to inform key stakeholders of Games arrangements and identify solutions where practical
- the Business Ready program will encourage businesses to plan for Games time arrangements and minimise travel
- an advertising and media campaign will communicate key arrangements and encourage road and public transport users to plan for the Games and minimise travel, particularly during peak periods
- a central traffic coordination centre will be established during the Games to monitor traffic and transport



The information contained in this Kit is accurate at the time of publication however, ongoing consultation with key authorities may result in some variations.

Assisting local communities

Many Commonwealth Games venues are in close proximity to residential and business areas. Every effort has been made to ensure that impacts on local communities are minimised.

Temporary alterations to local conditions, such as parking restrictions, road closures, altered conditions and venue access restrictions will be implemented, with the most practical solutions in mind. In some instances, special resident parking schemes will be introduced to protect local areas and to minimise parking and traffic congestion in local streets.

All Games spectators are being encouraged to take public transport or walk to events. A Commonwealth Games ticket entitles the holder to free travel on public transport in the metropolitan area (Metcard services only) on the day of the event.

VicRoads website

The VicRoads website will provide road users with access to a daily calendar of road closure information, including maps and recommended diversion routes where applicable.

Visit **www.vicroads.vic.gov.au/trafficinfo**

Alternatively, road users can call VicRoads on 131 171 for key traffic information.

Road Events

There will be six Road Events held in and around the streets of Melbourne during the 2006 Commonwealth Games – the Triathlon, the 20km and the 50km Race Walks, the Cycling Road Race, the Cycling Time Trial and the Marathon. Familiarisation Session* information and Course details are included in this section.

**See Glossary page of this section*

A range of temporary alterations to local traffic and parking conditions will be implemented for each event, and will include parking restrictions and road closures. Temporary signs, clearly showing access and parking restrictions, will be installed and then removed as quickly as possible once events are completed and equipment has been dismantled. Pedestrian access to properties will be available at all times.

No vehicles will be allowed to park on the course during any Road Event or Familiarisation session.

Local streets are expected to accommodate vehicles that would otherwise be parked on the course. Fines will be imposed on vehicles in breach of parking and access restrictions and risk being towed away.

Park and Train

To assist Games spectators, 'park and train' options will be provided at three suburban stations. There will be free parking for 1500-plus vehicles available at Caulfield Racecourse (for Caulfield Station) and space for about 400 vehicles at both Victoria Park Station (railway siding) and West Footscray Station. Park the car and take a short train ride to your destination.

\$10 V/Line Fares

V/Line is offering Games spectators a maximum \$10 return fare to travel either on the day of the event they are attending or one day either side of the event. Bookings are essential – call 136 196.



Emergency access

While there are a number of traffic changes being implemented for the Games, access for emergency services vehicles to all properties will be maintained at all times.

Informing local communities

To ensure that local communities are informed of the arrangements that will be in place, residents and businesses will be directly provided with specific information in the lead up to the Games.

Information will also be available on the internet at **www.business.vic.gov.au** and in local newspapers.

Exclusive Games Lanes

Exclusive Games Lanes will operate from the Commonwealth Games Athletes' Village to the Sport and Entertainment Precinct (servicing Rod Laver Arena, the Multi Purpose Venue, Olympic Park and the Melbourne Cricket Ground) and back, and from the Village to the Melbourne Sports and Aquatic Centre and back.

The lanes are restricted for use by authorised vehicles only and will be located on the most suitable and direct routes between these major Games locations.

Exclusive Games Lanes are designed to ensure vehicles transporting athletes and Games officials are not delayed in congested traffic.

General road users will find sections of these routes will have a reduced carrying capacity and are advised to consider the alternative routes that are available.

In addition, authorised vehicles will have a 'priority' arrangement on the Tullamarine Freeway between Tullamarine Airport and the Village.

More detailed information about how the lanes will operate will be available closer to the Games however, as a general guide:

Village to the Sport and Entertainment Precinct

The route is from Flemington Road travelling towards the city, right into Abbotsford Street, left into Queensberry Street, right into Rathdowne Street and into Exhibition Street. The route for the return trip will be the same.

Village to Melbourne Sports and Aquatic Centre (MSAC)

The route is from Flemington Road travelling towards the city, right into Abbotsford Street, left into Queensberry Street, right into Swanston Street and into St Kilda Road. Along St Kilda Road, right into Lorne Street, left in Queens Road, sweep right into Lakeside Drive before turning right into Village Green Drive through to Aughtie Drive and end at the Melbourne Sports and Aquatic Centre. From MSAC the return route will turn right into Albert Road through to St Kilda Road and then back to the Village via the inbound route.

Exclusive Games Lanes:

- will operate day and night from Sunday 12 March to Sunday 26 March
- will be identified by a blue line on the road instead of the usual white dotted line. Signs will also be installed to alert drivers
- can be accessed by Emergency Service Vehicles at all times
- can be crossed by general road users for access to other lanes or streets but only authorised vehicles can travel in the lanes
- all vehicles using the lanes will be required to follow road rules and obey traffic lights
- unauthorised use of Exclusive Games Lanes will incur a fine of up to \$165 which will be enforced by Victoria Police.

Detailed information will be provided directly to residents and businesses along the length of the routes and will also be available on **www.melbourne2006.com.au** or by calling the Games Hotline 1300 00 2006

EXCLUSIVE GAMES LANES

COMMONWEALTH GAMES ATHLETES' VILLAGE

SOUTHERN CROSS STATION

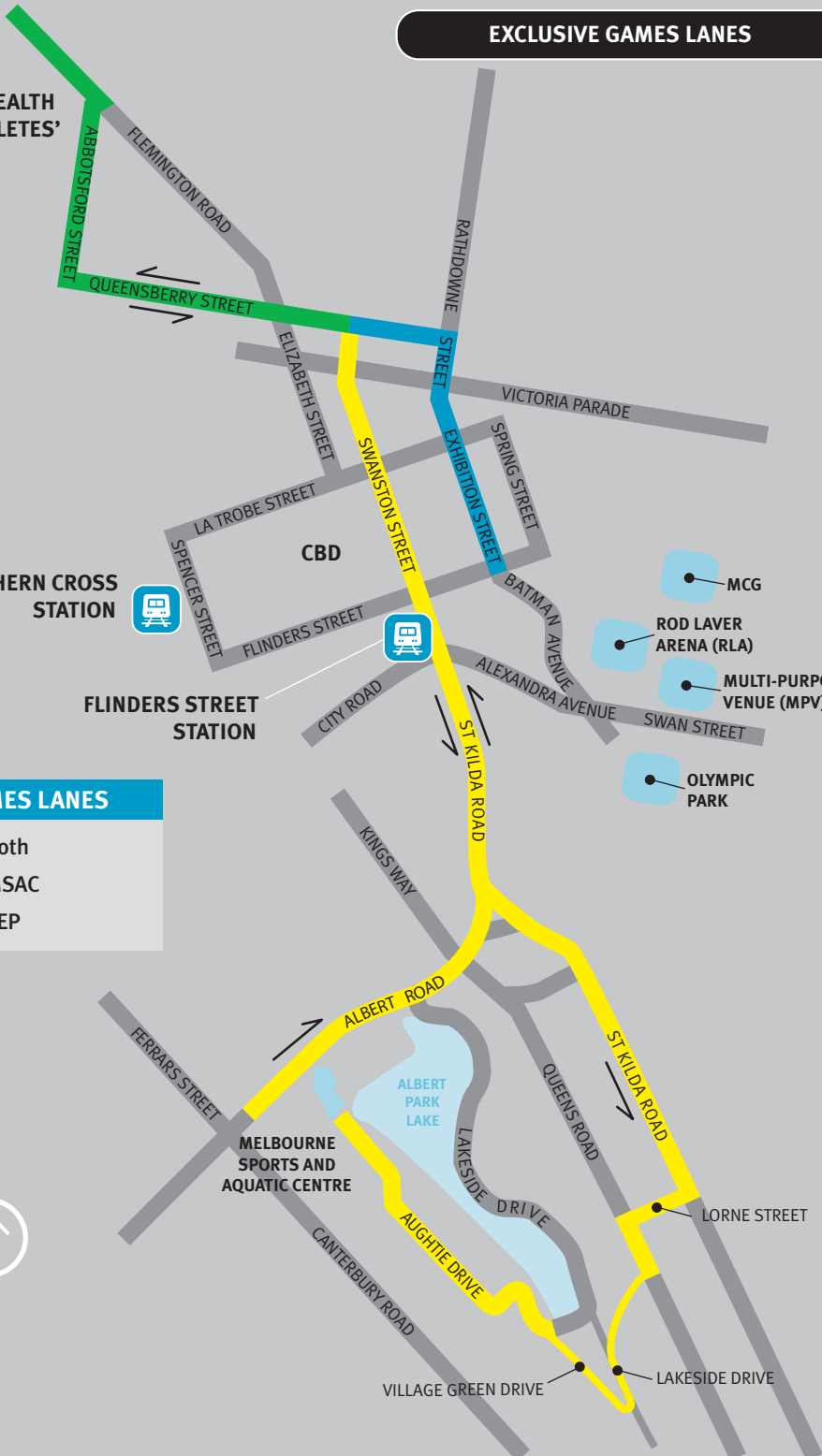
FLINDERS STREET STATION

CBD

- MCG
- ROD LAVER ARENA (RLA)
- MULTI-PURPOSE VENUE (MPV)
- OLYMPIC PARK

GAMES LANES

- Both
- MSAC
- SEP



The following precincts have been identified as key areas for the 2006 Commonwealth Games. This section details the characteristics of each precinct, the dates of competition on which the precinct will be in use, and the traffic and transport plans for the area and should be read in conjunction with the accompanying maps.

Sports and Entertainment Precinct

Venues

Melbourne Cricket Ground (MCG), Multi Purpose Venue (MPV), Rod Laver Arena (RLA).

Sports

Athletics, Basketball, Track Cycling, Gymnastics, Netball

Opening Ceremony

Wednesday 15 March 2006 – MCG and along the Yarra River

Closing Ceremony

Sunday 26 March 2006 – MCG and along the Yarra River

Competition dates

March 2006

Venue	16	17	18	19	20	21	22	23	24	25	26
MCG				X	X	X	X	X	X	X	
MPV	X	X	X	X		X	X	X	X	X	X
RLA	X	X	X		X	X			X	X	X

Melbourne's Sports and Entertainment Precinct is located within short walking distance of the CBD and is the main activity centre for the Commonwealth Games. With the Opening and Closing Ceremonies, competition, Festival Melbourne 2006 activities and Live Sites, this precinct will host large crowd numbers each day.



Transport overview

Spectators will travel to the precinct by train, tram and on foot. There is no public parking at any of the venues in this precinct. Spectators will arrive at Flinders Street, Richmond and Jolimont Stations and use Wellington Parade, Birrarung Marr and the Yarra Park Pedestrian Link, or Swan Street to walk to the venues.

An accessible Shuttle* bus will operate from behind Federation Square at the extension of Russell Street to transfer people with limited mobility to the Melbourne Park bus park off Swan Street, providing access to the Multi-Purpose Venue, Rod Laver Arena and to Jolimont Street for access to the Melbourne Cricket Ground.

Athletes and the Games Family will travel in accredited vehicles between venues and the Village or other Games centres. These transport services will operate at regular times throughout the Games.

**See Glossary*

Affected main roads (arrangements as indicated)

Alexandra Avenue	<ul style="list-style-type: none">• Closed between Southbank Boulevard and Anderson Street during the Marathon – Sunday 19 March• Closed between Southbank Boulevard and Chapel Street during Road Race Familiarisation and competition – Saturday 25 March 4.00am to midday and Sunday 26 March 4.00am to 7.00pm respectively
Brunton Avenue	<ul style="list-style-type: none">• Closed to traffic – Wednesday 8 March to Sunday 2 April
Swan Street Bridge	<ul style="list-style-type: none">• Closed – Wednesday 15 March, 7.30pm to midnight• Closed – Sunday 19 March for the Marathon, from around 9.00am until as soon as possible after the last runner has passed• Closed – Saturday 25 March, 4.00am to midday• Closed – Sunday 26 March, 4.00am to 1.00am (March 27)
Swan Street	<ul style="list-style-type: none">• Lane closure – eastbound – Saturday 18 to Saturday 25 March
Wellington Parade	<ul style="list-style-type: none">• Closed to traffic* between Clarendon Street and Lansdowne Street after MCG events

**(for approximately two hours from 1.00pm and from 10.00pm on MCG event days and from 11.00pm following the Opening and Closing Ceremonies)*

Traffic and Transport Guide

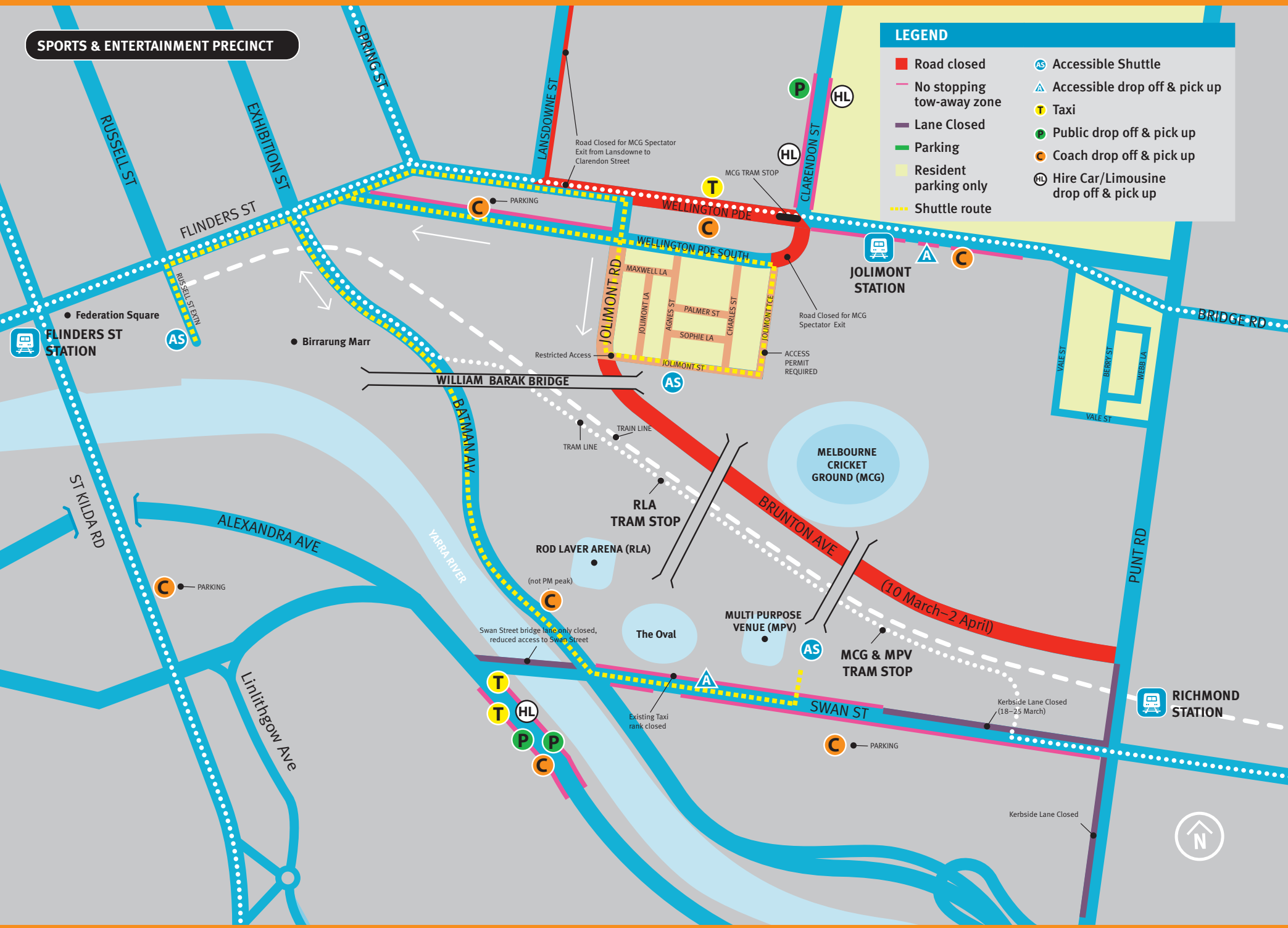


Batman Avenue	<ul style="list-style-type: none">• No U-Turn outside Rod Laver Arena 10 – 26 March• Reduced speed limit outside Rod Laver Arena 10 – 26 March
Punt Road	<ul style="list-style-type: none">• Kerbside lane northbound at Swan Street – closed to through traffic – all traffic in this lane must turn left into Swan Street 8 March – 2 April• Left turn lanes into Brunton Avenue closed 8 March – 2 April
Swan Street	<ul style="list-style-type: none">• No Stopping – tow-away restrictions (west of Punt Road) 11 – 26 March
Swan Street Bridge	<ul style="list-style-type: none">• One westbound lane closed 8 – 26 March
Wellington Parade	<ul style="list-style-type: none">• Restricted access to Brunton Avenue with one right turn lane removed 8 March – 2 April

SPORTS & ENTERTAINMENT PRECINCT

LEGEND

- Road closed
- No stopping tow-away zone
- Lane Closed
- Parking
- Resident parking only
- ⋯ Shuttle route
- AS Accessible Shuttle
- △ Accessible drop off & pick up
- T Taxi
- P Public drop off & pick up
- C Coach drop off & pick up
- HL Hire Car/Limousine drop off & pick up



Road Closed for MCG Spectator Exit from Lansdowne to Clarendon Street

MCG TRAM STOP

ACCESS PERMIT REQUIRED

Road Closed for MCG Spectator Exit

Restricted Access

TRAM LINE

RLA TRAM STOP

ROD LAVER ARENA (RLA)

(not PM peak)

The Oval

MULTI PURPOSE VENUE (MPV)

MCG & MPV TRAM STOP

Existing Taxi rank closed

Kerbside Lane Closed (18-25 March)

Kerbside Lane Closed

(10 March-2 April)

FLINDERS ST STATION

JOLIMONT STATION

RICHMOND STATION





Jolimont district

The Jolimont Precinct includes the area surrounded by Jolimont Road, Jolimont Street, Jolimont Terrace and Wellington Parade South. Vehicle access will be restricted to local residents, businesses and official Commonwealth Games vehicles. Existing parking restrictions will be altered with some sections changed to No stopping/tow-away zone. Access to this area will be controlled by a security check point and only vehicles displaying a permit or that have business in the area will be permitted to enter. These arrangements will be in place from Monday 13 to Monday 27 March.

Agnes Street	<ul style="list-style-type: none">• Will operate one-way northbound only (currently operates one-way southbound)
Jolimont Lane	<ul style="list-style-type: none">• One-way traffic northbound
Jolimont Road	<ul style="list-style-type: none">• Restricted access from Wellington Parade
Jolimont Street	<ul style="list-style-type: none">• Will operate one-way eastbound only
Jolimont Terrace	<ul style="list-style-type: none">• Will operate one-way northbound only

Parking restrictions

Timed parking restrictions will be strictly enforced in the area bounded by Victoria Parade, Hoddle Street/Punt Road, Alexandra Avenue, Swan Street, Batman Avenue, Flinders Street, Wellington Parade and Lansdowne Street. Vehicles contravening these restrictions risk being towed away. Recovery costs will be incurred. Residential Permit Parking arrangements that exist prior to the Games will remain in operation during the Games. However, permit holders will still need to comply with temporary parking restrictions that will be in place particularly with regard to the Road Events.

Venue transport arrangements

Facility	Available access
Parking	<ul style="list-style-type: none">• No public parking
Public drop off/ pick up	<ul style="list-style-type: none">• Alexandra Avenue, south of Swan Street Bridge (except Saturday 25 until midday and Sunday 26 March*)• West side of Clarendon Street, north of George Street (except Saturday 25 until midday and Sunday 19 March*)
Accessible shuttle drop off/pick up	<ul style="list-style-type: none">• Federation Square, Russell Street extension• MCG – Jolimont Street• RLA/MPV – coach park off Swan Street
Taxi ranks	<ul style="list-style-type: none">• Alexandra Avenue, east of Swan Street Bridge (except Saturday 25 until midday and Sunday 26 March*)• North side Wellington Parade, east of Lansdowne Street
Accessible taxi rank	<ul style="list-style-type: none">• Jolimont Terrace

Traffic and Transport Guide



Hire car ranks	<ul style="list-style-type: none"> • Clarendon Street, north of George Street (except Sunday 19 March*) • Alexandra Avenue, east of Swan Street Bridge (except Sunday 26 March*)
Facility	Available access
Charter coach drop off/pick up	<ul style="list-style-type: none"> • Drop off/pick up east side Batman Avenue outside Rod Laver Arena (not during PM ‘clearway’ times) • Drop off/pick up south side of Wellington Parade between Powlett Street and Simpson Street
Charter coach parking	<ul style="list-style-type: none"> • Parking on south side of Wellington Parade between Clarendon Street and Jolimont Road • Parking at Olympic Park car park (permit required for access. The permit application process will be communicated at a later date) • Parking on Wellington Parade South between Flinders Street and Jolimont Road
Bicycle parking	<ul style="list-style-type: none"> • Yarra Park, west of Vale Street • Gosch’s Paddock

** On these days there will be minor and temporary changes to these arrangements in consideration of Road Event requirements.*



Albert Park Precinct

Venue

Melbourne Sports and Aquatics Centre

Sports

Diving, Swimming, Synchronised Swimming, Squash, Table Tennis

Competition dates

Thursday 16 to Sunday 26 March, 2006

Transport overview

Albert Park Precinct is located approximately 3km south of Melbourne's CBD and will be a major Games competition area. Spectators will travel to and from the Melbourne Sports and Aquatic Centre during the Commonwealth Games by catching tram route 112 in Spencer Street at Collins Street. There will be no parking near the venue and increased parking restrictions will apply. Traffic management in the area will also be affected by the normal arrangements that take place in preparation for the Formula 1 Grand Prix which will be held from Thursday 30 March to Sunday April 2, 2006.

Affected main roads (in operation for the duration of the Games)

Albert Road Drive	<ul style="list-style-type: none">• Will operate one way eastbound
Albert Road Drive South	<ul style="list-style-type: none">• Closed
Aughtie Drive	<ul style="list-style-type: none">• Closed from Albert Road Drive to Carousel entrance
Lakeside car park	<ul style="list-style-type: none">• Closed
Lakeside Drive	<ul style="list-style-type: none">• Open during morning and afternoon peaks weekdays (7.00am to 9.30am and 3.30pm to 7.00pm)
Queens Road	<ul style="list-style-type: none">• Closed northbound kerbside lane between Union Street and entry road to Lakeside Drive

Parking restrictions

The area bounded by Bridport Street and Raglan Street in the north, Moray Street to the east, Montague Street-Kerford Road-Richardson Street to the west and Harold Street to the south will have strict parking restrictions enforced. Residential Permit Parking arrangements that exist prior to the Games will remain in operation during the Games. However, permit holders will still need to comply with temporary parking restrictions that will be in place particularly with regard to the Road Events.



Venue transport arrangements

Facility	Available access
Parking	<ul style="list-style-type: none"> • No public parking
Public drop off/pick up	<ul style="list-style-type: none"> • Canterbury Road near Albert Road
Accessible drop off/pick up	<ul style="list-style-type: none"> • Canterbury Road near Wright Street
Accessible shuttle drop off/pick up	<ul style="list-style-type: none"> • Loop service from Southern Cross Station via Melbourne Exhibition Centre to Melbourne Sports and Aquatic Centre • Set down in Lakeside Car Park*
Taxi rank	<ul style="list-style-type: none"> • Pick up/set down in Ferrars Street, north of Albert Road
Hire car	<ul style="list-style-type: none"> • Canterbury Road, south of Wright Street
Charter coach drop off/pick up	<ul style="list-style-type: none"> • Canterbury Road north of Wright Street
Charter coach parking	<ul style="list-style-type: none"> • Canterbury Road north and south of Wright Street
Sponsor/corporate coach access	<ul style="list-style-type: none"> • Set down in Lakeside Car Park
Bicycle parking	<ul style="list-style-type: none"> • In Albert Park, east of Clarendon Street

**The Marathon on Sunday 19 March will cause temporary changes to these arrangements on this day.*

ALBERT PARK



LEGEND

- Road closed
- Restricted parking area
- Accessible/Spectator Shuttle
- Accessible drop off & pick up
- Taxi
- Public drop off & pick up
- Coach drop off & pick up
- Hire Car/Limousine drop off & pick up
- Shuttle route





Docklands Precinct

Venues

Melbourne Exhibition Centre (MEC), Telstra Dome (TEL),
Main Press Centre

Sports

Badminton, Boxing, Rugby 7s, Weightlifting

Competition dates

Thursday 16 to Sunday 26 March, 2006

Venue	16	17	18	19	20	21	22	23	24	25	26
TEL	X	X									
MEC	X	X	X	X	X	X	X	X	X	X	X

Transport overview

The Docklands Precinct is located along the waterfront to the west of Melbourne's CBD, only a short walk from Southern Cross Station. There is no public parking at the Melbourne Exhibition Centre for the duration of the games, nor at Telstra Dome on March 15, 16 and 17 due to the Rugby 7s competition. For the Race Walk events (Monday March 20 and Friday March 24) some commercial car parking spaces in the immediate area will not be available for public parking. Southern Cross Station will be a busy interchange throughout the Games period for people travelling by regional trains and buses, and spectators travelling to the Docklands Precinct and the Albert Park Precinct. Large volumes of traffic are also expected around the Melbourne Exhibition Centre as this is where the Main Press Centre will be located.

Affected roads

World Trade Centre (for the duration of the Games)

Siddeley Street	<ul style="list-style-type: none">• Closed westbound from Spencer Street to Little Dock Road. Vehicle access for the Holiday Inn is available via Flinders Street.
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Melbourne Exhibition Centre

Roads closed from Wednesday 22 February 2006 to
Monday 10 April 2006

Ferrars Street	<ul style="list-style-type: none">• Between Lorimer Street to Munro Street
Lorimer Street	<ul style="list-style-type: none">• East of car park to Ferrars Street
Munro Street	<ul style="list-style-type: none">• East of Doran Street

Telstra Dome

Bourke Street	<ul style="list-style-type: none">• Reduced to one lane eastbound between Harbour Esplanade and Batman Hill Drive, Wednesday 15 to Friday 17 March.
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Temporary Road closures for Thursday 16 March and Friday 17 March 2006 (approximately 2.30pm to 4.00pm and 10.00pm to 11.30pm) will occur on the following roads. These closures are marked in orange on the map.

Spencer Street	<ul style="list-style-type: none">• Between Collins and Lonsdale Streets
Collins Street	<ul style="list-style-type: none">• Between Spencer Street and Batman Drive (east-bound only)
Bourke Street	<ul style="list-style-type: none">• At Godfrey Street
La Trobe Street	<ul style="list-style-type: none">• Between Spencer Street and Harbour Esplanade
Little Collins Street	<ul style="list-style-type: none">• Closed at Spencer Street



Parking restrictions/Tow-Away zone (for the duration of the Games unless otherwise indicated)

Lorimer Street	• No stopping east of Montague Street
Melbourne Exhibition Centre	• No parking within venue
Munro Street	• No stopping east of Doran Street
Telstra Dome	• No parking, Wednesday 15 to Friday 17 March
Whiteman Street	• Parking reduced to accommodate Games-related vehicles

Venue transport arrangements

Facility	Available access
Parking	• No public parking (MEC – Games Period. TEL – Wednesday 15 March to Friday 17 March 2006)
Public drop off/pick up	• Collins Street west-bound, west of Spencer Street
Accessible drop off/pick up	• Indented parking bay on east side of Harbour Esplanade, south of La Trobe Street
Accessible shuttle drop off/pick up	<ul style="list-style-type: none"> • MEC – Southern Cross Station to Crown Casino canopy* • MEC – Clarendon Street, MEC canopy to Southern Cross Station • TEL – no service