

Further information

Commonwealth Games information

Games Hotline **1300 00 2006**

www.melbourne2006.com.au

Information for businesses **13 22 15**

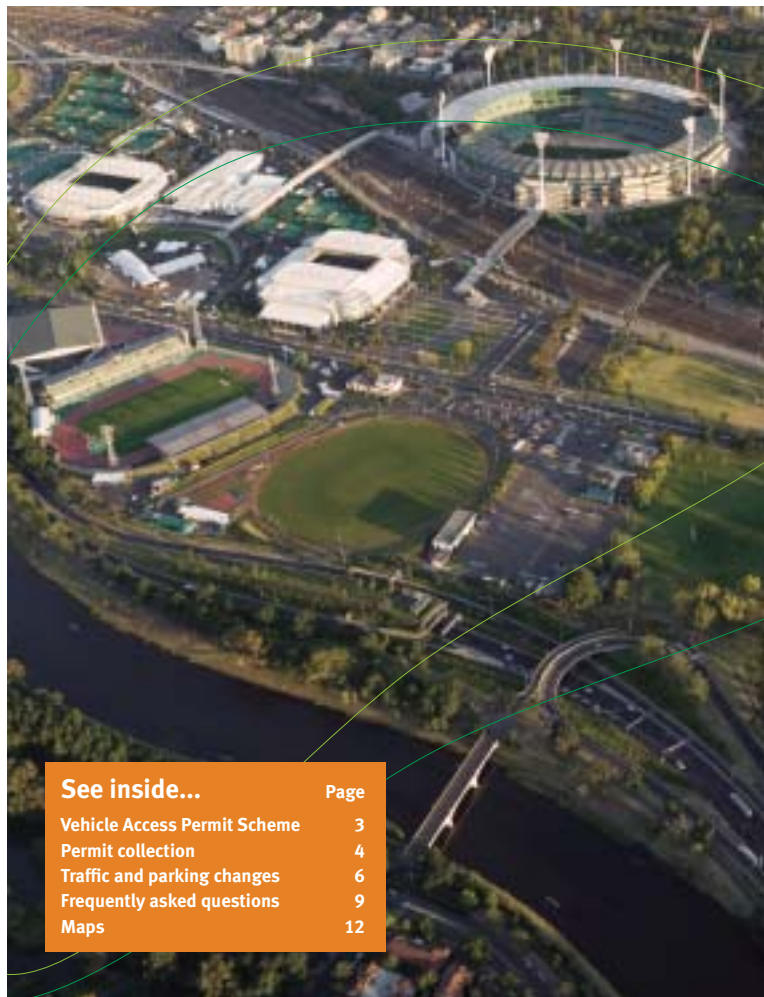
www.business.vic.gov.au

Your free Guide to the Games in the CBD and surrounding neighbourhoods

Melbourne 2006 Commonwealth Games Community Guide for the CBD and Surrounding Neighbourhoods has been delivered to residents and businesses in the area. This guide contains important information about traffic, transport, free festival events, Road Events and other changes you can expect to see in and around the City during the Games. To request a copy please call **1300 00 2006**.



Melbourne 2006 Commonwealth Games Jolimont Neighbourhood Guide



See inside...

	Page
Vehicle Access Permit Scheme	3
Permit collection	4
Traffic and parking changes	6
Frequently asked questions	9
Maps	12

For more information call 1300 00 2006
or visit www.melbourne2006.com.au



The Commonwealth Games are coming to your neighbourhood

The Jolimont neighbourhood is located within the main precinct for Commonwealth Games sporting events and festival activities.

This precinct will host:

- Athletics, Opening and Closing Ceremonies and the start and finish of the Marathon at the MCG
- Gymnastics at Rod Laver Arena
- Track Cycling and the finals of the Basketball and Netball at the Multi-Purpose Venue (Melbourne Park)
- Cycling Road Race on Alexandra Avenue and around the Royal Botanical Gardens
- a section of the 42.195km Marathon road course
- Live Sites, where coverage of the Opening and Closing Ceremonies and sports competitions will be broadcast on giant screens
- celebrations every day and night of the Games as part of Festival Melbourne 2006 at Alexandra Gardens and the Sidney Myer Music Bowl.

In the weeks leading up to the Games you can expect to see activity increasing in the area. Venues will be set up for events and Opening and Closing Ceremony rehearsals will be held at the MCG. During the Games, this precinct will buzz with activity as several Games sporting events and celebrations are held simultaneously and large crowds of spectators, officials, athletes, volunteers and Games support staff make their way to and from venues and events.

As Jolimont falls within the hub of this activity, the neighbourhood is an important area for traffic management, especially in regards to maintaining access to residences and businesses. A Vehicle Access Permit Scheme has been introduced to preserve parking for local residents and businesses and prevent vehicles from entering the area unnecessarily. Steps have been taken to direct pedestrians around the boundaries of the Jolimont neighbourhood.

A number of traffic changes will also be in place around the area during the Games, including changes to traffic arrangements on Wellington Parade at the close of MCG sessions and the closure of Brunton Avenue.

This guide aims to provide you with the important information you will need to plan ahead to minimise disruption to your daily activities in the lead up to and during the Games.

Vehicle Access Permit Scheme

10–26 March 2006

To control vehicle access and parking around the MCG, a Vehicle Access Permit Scheme will apply to the zone surrounded by Jolimont Road, Jolimont Street, Jolimont Terrace and Wellington Parade South (see map on page 12). Vehicle access will be restricted to local residents, businesses and official Commonwealth Games vehicles displaying an access permit on their vehicle. Residents of Wellington Crescent are not subject to this permit scheme.

A permit check point will be set up on Jolimont Road, near the intersection of Jolimont Street, which will be controlled by Victoria Police and Games security staff. The permit check point will operate 24 hours a day from 10–26 March 2006.

This scheme has been introduced to ensure local residents and business owners in Jolimont can access their properties throughout the Games by preventing non-residents from parking in the area or using it as a spectator drop-off point. This is especially important as some street parking will be changed to 'No Stopping – Tow-Away' zones for the duration of the Games.

A Vehicle Access Permit allows access only and is not a parking permit. City of Melbourne parking permits will still apply during the Games period, however there are some changes to parking conditions which will be clearly signed.



Day Pass for visitors, clients and suppliers

All visitors, clients and suppliers wishing to enter the Vehicle Access Permit zone in Jolimont in a vehicle must stop at the check point where security will ask a number of short questions to validate their reason for accessing the area. Once access details have been confirmed, security will issue the vehicle with a temporary Day Pass. Please advise your visitors of this process and, that at peak periods, it may take some time to travel through the check point.



Pedestrian and emergency service access

Pedestrian and emergency service access to properties will be maintained at all times.

Permit terms and conditions

Permit terms and conditions will be supplied along with the Vehicle Access Permit and Day Pass. Please ensure that you carefully read the terms and conditions before applying the permit to your vehicle.

Permit collection

Jolimont residents and businesses will be required to collect their Vehicle Access Permit/s from the collection point at Saville City Suites (opposite reception on level one), 133 Jolimont Road, East Melbourne (see map on page 12).

Vehicle Access Permits can be collected from Wednesday 1 March until Friday 10 March 2006. The collection point will operate every day during this period at the times specified in the table below.

Permit collection point and opening times

Commonwealth Games staff will be available to issue permits and answer questions at the times listed in the table below. Please note that Saville City Suites staff members will not issue Vehicle Access Permits and do not have details about the check point operation or permit system in Jolimont.

Vehicle Access Permit collection timetable

Saville City Suites, East Melbourne

Date	Collection times		
	7am – 11am	10am – 2pm	4pm – 8pm
Wednesday 1 March	✓		✓
Thursday 2 March	✓		✓
Friday 3 March	✓		✓
Saturday 4 March		✓	
Sunday 5 March		✓	
Monday 6 March	✓		✓
Tuesday 7 March	✓		✓
Wednesday 8 March	✓		✓
Thursday 9 March	✓		✓
Friday 10 March	✓		✓

The Office of Commonwealth Games Coordination, as part of the Department for Victorian Communities, is committed to protecting personal information consistent with the principles set out in the Victorian Information Privacy Act 2000. Information received will only be used by the Department for the purpose as indicated. More details of the Department's privacy policy are available at www.dvc.vic.gov.au

Instructions for Jolimont residents

When picking up Vehicle Access Permit/s you will need to:

- bring photographic identification – either a current driver licence or current passport
- provide your full name, address, vehicle registration number and contact telephone number
- nominate a representative before attending the collection point if you are picking up permits on behalf of other members of your household or family. You can do this by completing the nomination form included with this guide and presenting this form to Games staff when collecting your permits. If you have not received this form please call the Games Hotline on **1300 00 2006**.

Instructions for Jolimont businesses

When picking up Vehicle Access Permit/s you will need to:

- bring photographic identification – either a current driver licence or current passport
- provide your full name, address, vehicle registration number, contact telephone number and your organisation's name and address
- nominate a representative before attending the collection point if you are picking up permits on behalf of other members of your organisation. You can do this by completing the nomination form included with this guide and presenting this form to Games staff when collecting your permits. If you have not received this form please call the Games Hotline on **1300 00 2006**.

Picking up multiple permits

You can nominate someone to collect more than one Vehicle Access Permit on behalf of a business or household. To do this you will need to nominate the business or household representative before attending the collection point.

To nominate a representative from your business or household to pick up multiple permits please complete the enclosed nomination form. If you have not received this form call the Games Hotline on 1300 00 2006.

Lost permits

If you lose your permit **before Friday 10 March**, visit the Jolimont permit collection point at Saville City Suites to obtain a replacement permit.

If you lose your permit **after Friday 10 March**, please call the Games Hotline on **1300 00 2006**. A replacement permit will be mailed to you or you will be able to pick up the replacement permit from security at the permit check point.

Local traffic and parking arrangements

10-27 March 2006 (unless otherwise specified)

Wellington Parade South

- Traffic**
- Vehicle Access Permits are not required to access and park on Wellington Parade South
 - Northside of Wellington Parade South between Jolimont Road and Flinders Street will be reserved for Games operations
 - Closed from early morning Sunday 19 March for the Marathon and will have No Stopping – Tow-Away restrictions

- Parking**
- An extra 29 car park spaces will be set aside on the north side of Wellington Parade South between Jolimont Terrace and Jolimont Road for the exclusive use of residents who have City of Melbourne Area 3 residential parking permits
 - The current street car parking arrangements on the south side of Wellington Parade South between Jolimont Terrace and Jolimont Road will be maintained
 - An extra 32 car park spaces will be set aside on Wellington Parade South between Jolimont Road and Flinders Street for the exclusive use of residents who have City of Melbourne Area 3 residential parking permits. Parking spaces will be changed from parallel parking to angle parking to achieve this increase

Agnes Street

- Traffic**
- Changes in one-way operation – will operate one-way north bound

Jolimont Lane No changes

Maxwell Lane

- Traffic**
- Closed at Jolimont Road

Jolimont Road

- Traffic**
- Restricted access from Wellington Parade
 - Access to Brunton Avenue restricted to accredited Games vehicles from 8 March – 2 April
 - Closed from early morning Sunday 19 March for the Marathon and will have No Stopping – Tow-Away restrictions

- Parking**
- A small number of street car park spaces will be removed at the end of Jolimont Road near the Jolimont Street corner from 8 March – 2 April

Jolimont Street

- Traffic**
- Changed from two-way, two-lane traffic to one-way, one-lane traffic east bound
 - Half road closure from Agnes Street intersection to Jolimont Terrace

- Parking**
- All street parking changed to 'No Stopping – Tow-Away' zone (a section between Jolimont Road and Jolimont Lane will remain 'No Stopping – Tow Away' for an extended period from 8 March – 2 April)

Jolimont Terrace

- Traffic**
- One-way traffic north bound

- Parking**
- The southern half of Jolimont Terrace will be used for Games operations
 - Some street parking changed to 'No Stopping – Tow-Away' zone
 - Street car parks on the east side of Jolimont Terrace will be resident permit parking only

Brunton Avenue

- Traffic**
- Closed – 8 March to 2 April

Wellington Parade closures after MCG events

Wellington Parade will be closed in both directions between Lansdowne Street and Clarendon Street for up to two hours after the close of Commonwealth Games events held at the MCG. This traffic arrangement is similar to that which has occurred in the past after large sporting events at this venue. Local traffic wishing to access Jolimont during these times will need to travel south bound down Lansdowne Street through a Victoria Police check point at the St Andrews Place intersection (see map on page 14).

Wellington Parade closure dates and times

Date	Start	Finish*
Monday 13 March	10.00pm	Midnight
Wednesday 15 March	10.00pm	Midnight
Sunday 19 March	1.30pm	3.30pm
Monday 20 March	11.00am 9.30pm	1.00pm 11.30pm
Tuesday 21 March	1.00pm 9.30pm	3.00pm 11.30pm
Wednesday 22 March	11.00am 9.30pm	1.00pm 11.30pm
Thursday 23 March	9.30pm	11.30pm
Friday 24 March	9.30pm	11.30pm
Saturday 25 March	9.30pm	11.30pm
Sunday 26 March	10.00pm	Midnight

* All start and finish times for the closure of Wellington Parade are approximate and may be moved at the discretion of Victoria Police if competitions or Ceremonies at the MCG run overtime, or traffic and pedestrian activity in the area clear earlier than expected.

Parking

Some existing parking restrictions within Jolimont will be altered, with a number of street parking places changed to 'No Stopping – Tow-Away' zones for the duration of the Games. This has been done to ensure there is a safe drop-off point near the MCG for spectators with limited mobility and for Games technical and media staff. The City of Melbourne parking permit system will apply throughout the Games period and will continue to operate as usual.

Pedestrian access will be maintained to all properties at all times.

It is only parking availability that is being restricted. You and your visitors may need to plan certain activities around the temporary arrangements that will be put in place.

Parking restrictions in surrounding area

Timed parking restrictions will be strictly enforced in the area bounded by Victoria Parade, Hoddle Street – Punt Road, Alexandra Avenue, Swan Street, Batman Avenue, Flinders Street, Wellington Parade and Lansdowne Street. Vehicles contravening these restrictions risk being towed away. Recovery costs will be incurred.

Marathon through Jolimont – Sunday 19 March

9.30am start (Women) and 10.15am start (Men) on the same course

The 42.195km Marathon course passes through Jolimont along Jolimont Road and Wellington Parade South. These roads will start to be closed from early morning on Sunday 19 March and will be reopened as soon as possible after the last runner has passed and equipment is removed.

Need to know

- Jolimont Road and Wellington Parade South will be closed from early morning on Sunday 19 March and have No Stopping – Tow-Away restrictions. You will not be able to drive or park on these roads during this time.
- Temporary signs will be installed, indicating access and parking restrictions. All vehicle access and parking restrictions will be removed as quickly as possible once events have finished and equipment has been removed.
- Vehicles parked on the course in breach of parking restrictions will be towed away.
- Please pay close attention to parking signs in the days before, during and after this event to ensure vehicles are not left in restricted areas.
- Access to all properties will be maintained at all times for emergency services and pedestrians.

Do you need to use your vehicle on Sunday 19 March?

If you live in Jolimont, and wish to use your vehicle in the morning or early afternoon of Sunday 19 March, you will need to park your car outside the area enclosed by the Marathon or use public transport.

Frequently asked questions

Who needs a Vehicle Access Permit?

If you live or work on the following streets in Jolimont, and require vehicle access to your property or place of work during the Commonwealth Games, you will need to collect a Vehicle Access Permit:

- Jolimont Road (*see note below)
- Wellington Parade South (*see note below)
- Jolimont Street
- Jolimont Terrace
- Jolimont Lane
- Charles Street
- Agnes Street
- Palmer Street
- Sophie Lane
- Maxwell Lane.

* If you live or work on Jolimont Road or Wellington Parade South you do not need to drive through the permit check point. However, if you need to drive down Jolimont Street, Jolimont Lane or Maxwell Lane to access the rear of your building for parking, you will need to collect a Vehicle Access Permit.

Residents of Wellington Crescent are not subject to this permit scheme.

Why do I need a Vehicle Access Permit?

Vehicle permit check points are being introduced at a number of locations near Commonwealth Games venues in Melbourne. This is being done to ensure residents continue to have access to their properties, to restrict the number of vehicles entering the area and to deter spectators from parking in the area.

What type of access permit will I need?

The type of permit you will be issued depends on your requirements.

- Jolimont residents, business operators and those who work within Jolimont require a Vehicle Access Permit.
- Tradespeople, service providers and people visiting a residence or business within Jolimont will require a Day Pass.

How do I get a permit?

People who live or work in the Jolimont Vehicle Access Permit zone will need to collect their Vehicle Access Permit/s at Saville City Suites East Melbourne. See page four for permit collection dates, times and requirements.

Visitors do not need to register for a Day Pass as they will be issued at the permit check point. The driver and passengers will be asked a number of short questions by security personnel at the check point to validate their request for access. Please advise your visitors and clients of this process and, that at peak periods, it may take some time to travel through the check point.

How many permits can I have?

Permits will be issued to residents and businesses based on the number of vehicles at the premises. If you are picking up multiple permits on behalf of your household or organisation, you must nominate a representative before attending the collection point. You can do this by completing the nomination form included with this guide and presenting this form to Games staff when collecting your permits. If you have not received this form call the Games Hotline on **1300 00 2006**.

What does the permit look like and where does it go?

The Jolimont Vehicle Access Permit is a yellow triangular sticker and will be coded SEP (Sports and Entertainment Precinct). The permit will include your vehicle registration which will be written onto the permit at the collection point. The Day Pass is rectangular and will include the date and the vehicle's registration (see illustrations on page three).

The Vehicle Access Permit and Day Pass must be adhered to the windscreen on the lower right hand side (driver's side). If the permit is not correctly adhered, access may be denied.

The permit/pass can be easily removed after it has been used.

Will my friends/relatives need a permit?

Yes. All vehicles travelling through a permit check point will require an access permit. Visitors who have a valid reason for entering Jolimont will be issued with a temporary Day Pass by security at the permit check point. Visitors do not have to book ahead.

Will my meals on wheels, home help, visiting tradespeople or other health or community services be able to access my property?

Yes. Tradespeople and services providers can continue to access your property while the permit check point is in operation. In most instances, service providers entering Jolimont in a vehicle will be issued a Day Pass by security at the permit check point.

Will people travelling by foot into the area require a permit?

No. Permits will only be required for vehicles.

Where can I park with the permit?

The Vehicle Access Permit and Day Pass are not parking permits. The permit will only allow access through the Jolimont permit check point. You will need to comply with parking conditions as signed. There will be changes to parking conditions in Jolimont. In most locations you can use your existing parking permit. If you do not have a parking permit and require one, contact the City of Melbourne on **9658 9658**.

What happens if I lose my Vehicle Access Permit?

If you lose your Vehicle Access Permit contact the Games Hotline on **1300 00 2006**. The replacement permit will either be sent out or you will be able to pick it up at the permit check point.

Can I get extra permits after the collection point closes on 10 March?

Yes. You will need to complete an application form to apply for an additional Vehicle Access Permit. To obtain a form, please call the Games Hotline on **1300 00 2006**.

What if I have a motorbike?

You are not required to affix the access permit to your motorbike. However, you will need to keep the Vehicle Access Permit on hand when travelling through the permit check point.

What if I am having a party?

If you are planning a large function at a home or business located within the Vehicle Access Permit zone while the check point is in operation, you will need to advise guests that they will need a Day Pass to access your premises in a vehicle. The Day Pass will be issued by security at the permit check point. This may take some time, depending on the number of guests.

Changes to parking conditions in Jolimont during the Games may make it more difficult for your guests to find a park in the area.

What happens at the permit check point and how long will the process take?

Security personnel at the check point will check that the Vehicle Access Permit is correctly adhered to the windscreen, the precinct code (SEP) is correct and that the vehicle registration is written in the relevant panel and corresponds to the number plate on your vehicle. Once these details have been confirmed, you will be directed through the check point. This process is expected to take less than a minute, depending on the number of vehicles at the check point.

If you do not have a permit you will be stopped as you approach the check point and asked a number of short questions by security to ensure your reasons for entry into Jolimont are legitimate. Once this is confirmed, security will issue a Day Pass and the vehicle will be allowed to proceed. This process is expected to take between one and five minutes, depending on the number of vehicles at the check point.

Who do I contact if I have any questions?

If you have any questions relating to resident or business permits, please contact the Games Hotline on **1300 00 2006**.

Traffic arrangements in Jolimont (except after MCG events)



Wellington Parade closure after MCG events

